



Denis Sapach

UI/UX & MOTION DESIGNER

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TOOLS



Figma



Adobe Illustrator



Adobe Photoshop



Adobe After Effects



Adobe Premiere Pro



Lottie Animations



Blender

EXPERTISE

UI/UX Design

Interaction Design

Wireframing & Prototyping

Design Systems

Lottie

Product Thinking

UI Animation

Responsive Web Design

EDUCATION



Belarusian State University

BSc in Radiophysics & Engineering



Google AI Professional Certificate



Continuous professional development through online courses and hands-on product work

LANGUAGES

English - Professional

Russian - Native

SUMMARY

UI/UX & Motion Designer with 12+ years of experience in visual design and digital products. Over the past year, focused on designing website and mobile application interfaces — from structure and user flows to high-fidelity UI and motion implementation. Strong background in branding and visual systems allows me to create consistent, scalable product experiences.

Specialized in:

- UI systems & interaction design
- Lottie animations for web & mobile
- Motion-enhanced product interfaces

Technical Skills:

- Basic HTML, CSS, JavaScript
- Understanding of front-end implementation

EXPERIENCE

Lead UI/UX & Motion Designer

End Overdose (US Nonprofit) | 2024–2026

- Took ownership of the organization's design system, modernizing and evolving it across web and digital platforms
- Redesigned and improved key website pages and user flows
- Contributed to internal and public-facing application interfaces
- Structured and designed online educational courses
- Created pitch decks and visual materials for fundraising and partnerships
- Collaborated directly with stakeholders and developers remotely

UI/UX & Motion Designer

iGaming Platform (Confidential Client) | 2023–2024

- Designed web interface components and promotional UI materials
- Created motion graphics and interactive animations
- Improved visual consistency across platform features
- Worked closely with developers during implementation

Independent UI/UX & Motion Designer | 2014–2023

- Delivered website and mobile app interfaces for international clients
- Developed motion-enhanced product experiences
- Provided long-term design support for recurring clients

Junior Software Engineer | 2012–2014

- Worked on technical implementation and software-related tasks before transitioning fully into UI/UX and motion design.